

## Lecture 7

### Tree and Array Multipliers

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“At least one good reason for studying multiplication and division is that there is an infinite number of ways of performing these operations and hence there is an infinite number of PhDs (or expenses-paid visits to conferences in the USA) to be won from inventing new forms of multiplier.”

Alan Clements  
The Principles of Computer Hardware, 1986

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#### Notation

a	Multiplicand	$a_{k-1} a_{k-2} \dots a_1 a_0$
x	Multiplier	$x_{k-1} x_{k-2} \dots x_1 x_0$
p	Product ( $a \cdot x$ )	$p_{2k-1} p_{2k-2} \dots p_2 p_1 p_0$

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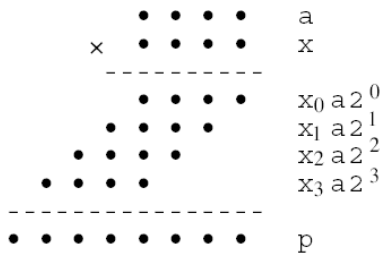
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**Multiplication of two 4-bit unsigned binary numbers in dot notation**




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**Basic Multiplication Equations**

$$p = a \cdot x \quad x = \sum_{i=0}^{k-1} x_i \cdot 2^i$$

$$p = a \cdot x = \sum_{i=0}^{k-1} a \cdot x_i \cdot 2^i = x_0 a 2^0 + x_1 a 2^1 + x_2 a 2^2 + \dots + x_{k-1} a 2^{k-1}$$

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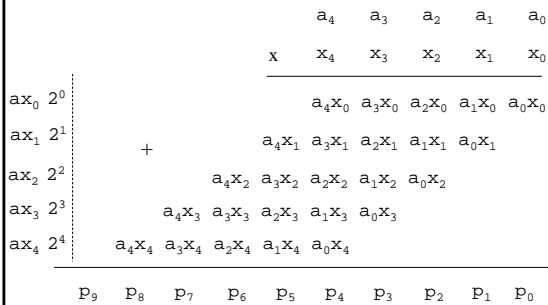
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**Unsigned Multiplication**




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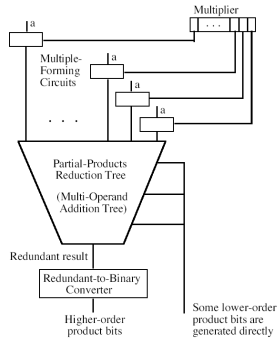
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### Full tree multiplier - general structure




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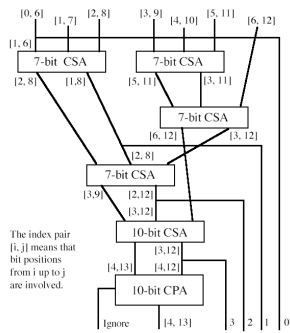
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### 7 x 7 tree multiplier




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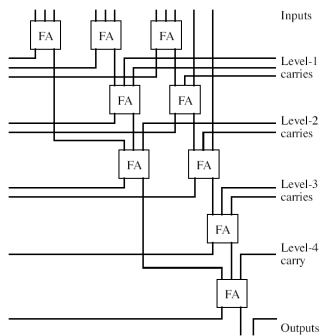
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### A slice of a balanced-delay tree for 11 inputs




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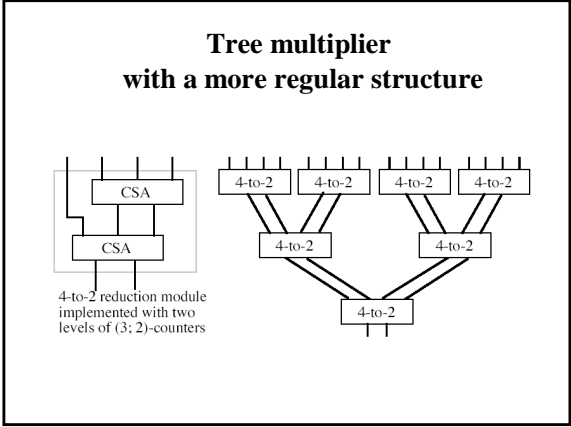
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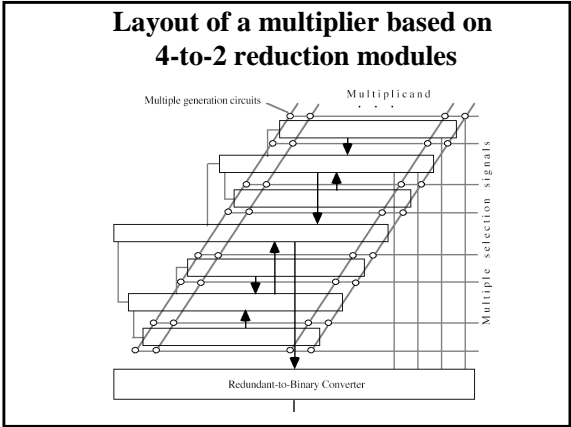
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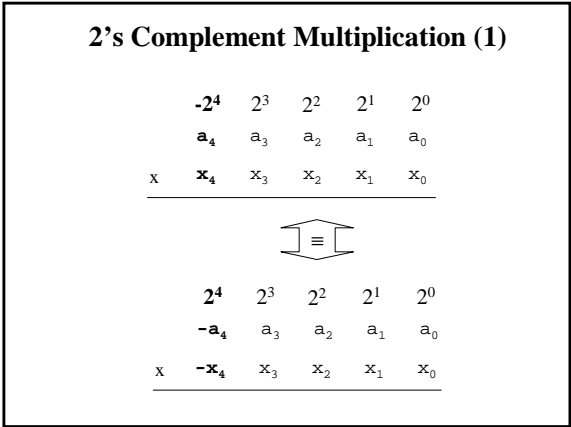
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$$\begin{array}{r}
 -a_4x_0 \\
 -a_4x_1 \\
 -a_4x_2 \\
 + \quad -a_4x_3 \\
 \hline
 \begin{array}{r}
 -a_4 \quad a_4x_0 \\
 -a_4 \quad a_4x_1 \quad a_4 \\
 -a_4 \quad a_4x_2 \quad a_4 \\
 -a_4 \quad a_4x_3 \quad a_4 \\
 a_4
 \end{array} \\
 \hline
 \begin{array}{r}
 \bar{a}_4 \quad a_4\bar{x}_3 \quad a_4\bar{x}_2 \quad a_4\bar{x}_1 \quad a_4\bar{x}_0 \\
 -1 \qquad \qquad \qquad \qquad \qquad \qquad a_4
 \end{array}
 \end{array}$$

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$$\begin{array}{r}
 + \quad -a_3x_4 \quad -a_2x_4 \quad -a_1x_4 \quad -a_0x_4 \\
 \hline
 \begin{array}{r}
 -x_4 \quad \bar{a}_0x_4 \\
 -x_4 \quad \bar{a}_1x_4 \quad x_4 \\
 -x_4 \quad \bar{a}_2x_4 \quad x_4 \\
 -x_4 \quad \bar{a}_3x_4 \quad x_4 \\
 x_4
 \end{array} \\
 \hline
 \begin{array}{r}
 \bar{x}_4 \quad \bar{a}_3x_4 \quad \bar{a}_2x_4 \quad \bar{a}_1x_4 \quad \bar{a}_0x_4 \\
 -1 \qquad \qquad \qquad \qquad \qquad \qquad x_4
 \end{array}
 \end{array}$$

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$$\begin{array}{r}
 \boxed{2^9} \quad 2^8 \quad 2^7 \quad 2^6 \quad 2^5 \quad 2^4 \\
 \bar{a}_4 \quad a_4\bar{x}_3 \quad a_4\bar{x}_2 \quad a_4\bar{x}_1 \quad a_4\bar{x}_0 \\
 -1 \qquad \qquad \qquad \qquad \qquad \qquad a_4 \\
 \bar{x}_4 \quad \bar{a}_3x_4 \quad \bar{a}_2x_4 \quad \bar{a}_1x_4 \quad \bar{a}_0x_4 \\
 -1 \qquad \qquad \qquad \qquad \qquad \qquad x_4 \\
 \hline
 -1 \quad \bar{a}_4 \quad a_4\bar{x}_3 \quad a_4\bar{x}_2 \quad a_4\bar{x}_1 \quad a_4\bar{x}_0 \\
 \bar{x}_4 \quad \bar{a}_3x_4 \quad \bar{a}_2x_4 \quad \bar{a}_1x_4 \quad \bar{a}_0x_4 \\
 \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad a_4 \\
 \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad x_4 \\
 \hline
 1 \quad \bar{a}_4 \quad a_4\bar{x}_3 \quad a_4\bar{x}_2 \quad a_4\bar{x}_1 \quad a_4\bar{x}_0 \\
 \bar{x}_4 \quad \bar{a}_3x_4 \quad \bar{a}_2x_4 \quad \bar{a}_1x_4 \quad \bar{a}_0x_4 \\
 \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad a_4 \\
 \boxed{-2^9} \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad \qquad x_4
 \end{array}$$

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### Baugh-Wooley 2's Complement Multiplier

$$\begin{array}{r}
 \phantom{+} \phantom{a_4} \bar{a}_4 \phantom{x_4} a_3 \phantom{x_3} a_2 \phantom{x_2} a_1 \phantom{x_1} a_0 \\
 \phantom{+} \phantom{a_4} \bar{a}_4 \phantom{x_4} \bar{x}_3 \phantom{x_2} x_3 \phantom{x_1} x_2 \phantom{x_0} x_1 \phantom{x_0} \\
 \hline
 \phantom{+} \phantom{a_4} \bar{a}_4 \bar{x}_0 \phantom{x_3} a_3 x_0 \phantom{x_2} a_2 x_0 \phantom{x_1} a_1 x_0 \phantom{x_0} a_0 x_0 \\
 + \phantom{a_4} \bar{a}_4 \bar{x}_1 \phantom{x_3} a_3 x_1 \phantom{x_2} a_2 x_1 \phantom{x_1} a_1 x_1 \phantom{x_0} a_0 x_1 \\
 \phantom{+} \phantom{a_4} \bar{a}_4 \bar{x}_2 \phantom{x_3} a_3 x_2 \phantom{x_2} a_2 x_2 \phantom{x_1} a_1 x_2 \phantom{x_0} a_0 x_2 \\
 \phantom{+} \phantom{a_4} \bar{a}_4 \bar{x}_3 \phantom{x_3} a_3 x_3 \phantom{x_2} a_2 x_3 \phantom{x_1} a_1 x_3 \phantom{x_0} a_0 x_3 \\
 \phantom{+} a_4 x_4 \phantom{\bar{a}_3} \bar{a}_3 x_4 \phantom{\bar{a}_2} \bar{a}_2 x_4 \phantom{\bar{a}_1} \bar{a}_1 x_4 \phantom{\bar{a}_0} \bar{a}_0 x_4 \\
 \phantom{+} \bar{a}_4 \phantom{x_4} a_4 \\
 \hline
 1 \phantom{x_4} \bar{x}_4 \phantom{x_4} a_4 \\
 \hline
 P_9 \phantom{P_8} P_8 \phantom{P_7} P_7 \phantom{P_6} P_6 \phantom{P_5} P_5 \phantom{P_4} P_4 \phantom{P_3} P_3 \phantom{P_2} P_2 \phantom{P_1} P_1 \phantom{P_0} P_0 \\
 -2^9 \phantom{2^8} 2^8 \phantom{2^7} 2^7 \phantom{2^6} 2^6 \phantom{2^5} 2^5 \phantom{2^4} 2^4 \phantom{2^3} 2^3 \phantom{2^2} 2^2 \phantom{2^1} 2^1 \phantom{2^0} 2^0
 \end{array}$$

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$$\begin{array}{r}
 \phantom{+} \phantom{a_4} \bar{a}_4 x_0 \\
 \phantom{+} \phantom{a_4} \bar{a}_4 x_1 \\
 + \phantom{a_4} \bar{a}_4 x_2 \\
 \phantom{+} \phantom{a_4} \bar{a}_4 x_3 \\
 \hline
 \phantom{+} \phantom{a_4} \bar{a}_4 x_3 \phantom{\bar{a}_3} \bar{a}_3 x_4 \phantom{\bar{a}_2} \bar{a}_2 x_4 \phantom{\bar{a}_1} \bar{a}_1 x_4 \phantom{\bar{a}_0} \bar{a}_0 x_4 \\
 \phantom{+} \phantom{a_4} \bar{a}_4 x_3 \phantom{\bar{a}_3} \bar{a}_3 x_4 \phantom{\bar{a}_2} \bar{a}_2 x_4 \phantom{\bar{a}_1} \bar{a}_1 x_4 \phantom{\bar{a}_0} \bar{a}_0 x_4 \\
 \hline
 -1 \phantom{x_4} \phantom{x_4} \phantom{x_4} \phantom{x_4} 1
 \end{array}$$

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$$\begin{array}{r}
 \phantom{+} -a_3 x_4 \phantom{-a_2} -a_2 x_4 \phantom{-a_1} -a_1 x_4 \phantom{-a_0} -a_0 x_4 \\
 \hline
 \phantom{+} -a_3 x_4 \phantom{-a_2} -a_2 x_4 \phantom{-a_1} -a_1 x_4 \phantom{-a_0} -a_0 x_4 \\
 \phantom{+} -a_3 x_4 \phantom{-a_2} -a_2 x_4 \phantom{-a_1} -a_1 x_4 \phantom{-a_0} -a_0 x_4 \\
 \hline
 -1 \phantom{x_4} \phantom{x_4} \phantom{x_4} \phantom{x_4} 1
 \end{array}$$

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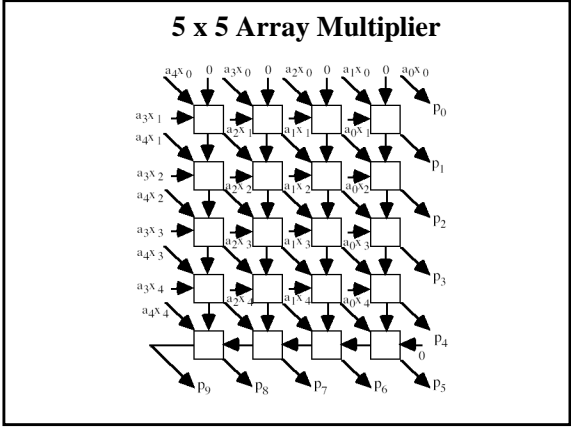
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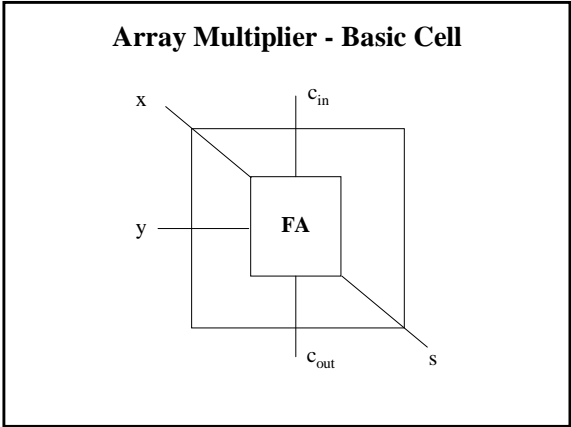
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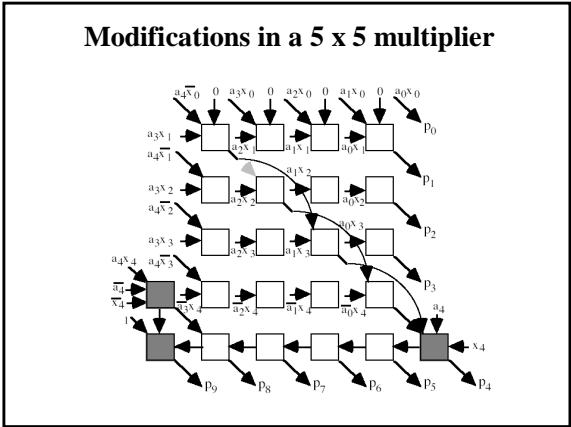
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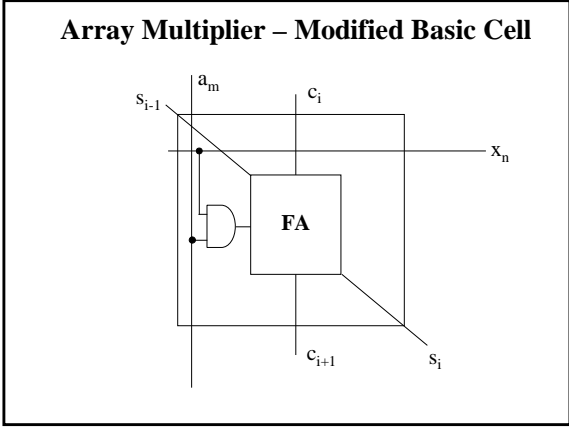
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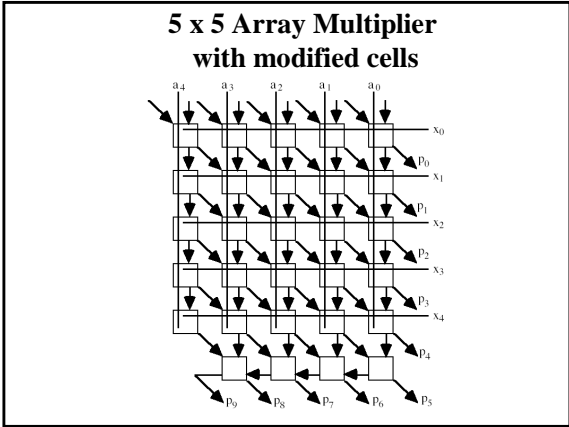
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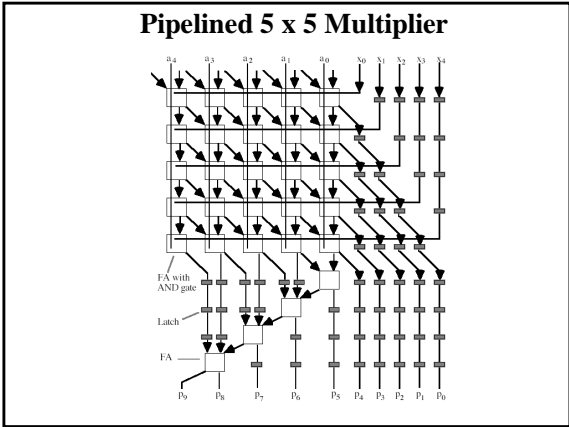
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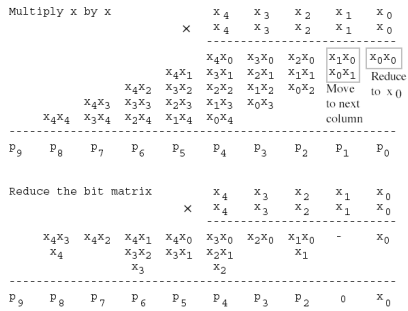
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### Optimizations for Squaring (1)




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### Optimizations for Squaring (2)

$\begin{array}{r} x_i x_j \\ x_j x_i \\ \hline x_i x_j \end{array}$	$x_i x_j + x_i x_j = 2 x_i x_j$
$\begin{array}{r} x_i x_j \\ x_i \\ \hline x_i x_j \quad x_i \overline{x_j} \end{array}$	$x_i x_j + x_i = 2 x_i x_j - x_i x_j + x_i =$ $= 2 x_i x_j + x_i (1 - x_j) =$ $= 2 x_i x_j + x_i \overline{x_j}$

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### Squaring Using Look-Up Tables

for relatively small values k

input=a	output=a <sup>2</sup>	
0	0	2 <sup>k</sup> words 2k-bit each
1	1	
2	4	
3	9	
4	16	
	...	
i	i <sup>2</sup>	
	...	
2 <sup>k</sup> -1	(2 <sup>k</sup> -1) <sup>2</sup>	

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**Multiplication Using Squaring**

$$a \cdot x = \frac{(a+x)^2 - (a-x)^2}{4}$$

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