

ECE 645: Lecture 1

Number Representation

Required Reading

Behrooz Parhami,
Computer Arithmetic: Algorithms and Hardware Design

Chapter 1, Numbers and Arithmetic,
Sections 1.1-1.6, pp. 3-15

Chapter 2, Representing Signed Numbers,
Sections 2.1-2.6, pp. 19-31

Codes for Numbers

- Egyptian
 - ~4000 BC
 - "Sum of Symbols"
 - | =1 ∩ =10 ∩ =100

$$||| \cap \cap \cap = (34)_{10}$$

Positional Code for Numbers

- Babylonians
 - Positional system
 - 2000 BC
 - Radix 60
 - $\nabla = 1$ $\triangleleft = 10$

Babylonian Example

$$\begin{array}{ccc}
 \nabla & \triangleleft \triangleleft & \triangleleft \triangleleft \triangleleft \nabla \nabla \nabla \\
 1 \times 60^2 & 20 \times 60^1 & 56 \times 60^0 \\
 & & = (4,856)_{10}
 \end{array}$$

Positional Code with Zero

- Zero Represented by Space
 - Partial solution
 - What about trailing zeros?
- Babylonians Introduced New Symbol
 - \triangleleft or \triangleleft
 - 4th to 1st Century BC
- Zero Allows Representation of Fractions
 - Fractions started with zero

Mixed System

- Roman Numerals
 - Sum of all symbols
 - I=1 V=5 X=10 L=50 C=100 D=500 M=1000
 - Difficult to do arithmetic
 - e.g.,

$$\begin{array}{r} MCDXLVII \\ - IX \\ \hline ? \end{array}$$

Hindu-Arabic Numeral System

Brahmi numerals, India, 400 BC-400 AD

1	2	3	4	5	6	7	8	9
𑀓	𑀔	𑀕	𑀖	𑀗	𑀘	𑀙	𑀚	𑀛

Anciens Caractères Arithmétiques.

1. de Rome.	{	𑀓	𑀔	𑀕	𑀖	𑀗	𑀘	𑀙	𑀚	𑀛	𑀜	𑀝	𑀞	𑀟	𑀠	𑀡	𑀢	𑀣	𑀤	𑀥	𑀦	𑀧	𑀨	𑀩	𑀪	𑀫	𑀬	𑀭	𑀮	𑀯	𑀰	𑀱	𑀲	𑀳	𑀴	𑀵	𑀶	𑀷	𑀸	𑀹	𑀺	𑀻	𑀼	𑀽	𑀾	𑀿	𑁀	𑁁	𑁂	𑁃	𑁄	𑁅	𑁆	𑁇	𑁈	𑁉	𑁊	𑁋	𑁌	𑁍	𑁎	𑁏	𑁐	𑁑	𑁒	𑁓	𑁔	𑁕	𑁖	𑁗	𑁘	𑁙	𑁚	𑁛	𑁜	𑁝	𑁞	𑁟	𑁠	𑁡	𑁢	𑁣	𑁤	𑁥	𑁦	𑁧	𑁨	𑁩	𑁪	𑁫	𑁬	𑁭	𑁮	𑁯	𑁰	𑁱	𑁲	𑁳	𑁴	𑁵	𑁶	𑁷	𑁸	𑁹	𑁺	𑁻	𑁼	𑁽	𑁾	𑁿	𑂀	𑂁	𑂂	𑂃	𑂄	𑂅	𑂆	𑂇	𑂈	𑂉	𑂊	𑂋	𑂌	𑂍	𑂎	𑂏	𑂐	𑂑	𑂒	𑂓	𑂔	𑂕	𑂖	𑂗	𑂘	𑂙	𑂚	𑂛	𑂜	𑂝	𑂞	𑂟	𑂠	𑂡	𑂢	𑂣	𑂤	𑂥	𑂦	𑂧	𑂨	𑂩	𑂪	𑂫	𑂬	𑂭	𑂮	𑂯	𑂰	𑂱	𑂲	𑂳	𑂴	𑂵	𑂶	𑂷	𑂸	𑂹	𑂺	𑂻	𑂼	𑂽	𑂾	𑂿	𑃀	𑃁	𑃂	𑃃	𑃄	𑃅	𑃆	𑃇	𑃈	𑃉	𑃊	𑃋	𑃌	𑃍	𑃎	𑃏	𑃐	𑃑	𑃒	𑃓	𑃔	𑃕	𑃖	𑃗	𑃘	𑃙	𑃚	𑃛	𑃜	𑃝	𑃞	𑃟	𑃠	𑃡	𑃢	𑃣	𑃤	𑃥	𑃦	𑃧	𑃨	𑃩	𑃪	𑃫	𑃬	𑃭	𑃮	𑃯	𑃰	𑃱	𑃲	𑃳	𑃴	𑃵	𑃶	𑃷	𑃸	𑃹	𑃺	𑃻	𑃼	𑃽	𑃾	𑃿	𑄀	𑄁	𑄂	𑄃	𑄄	𑄅	𑄆	𑄇	𑄈	𑄉	𑄊	𑄋	𑄌	𑄍	𑄎	𑄏	𑄐	𑄑	𑄒	𑄓	𑄔	𑄕	𑄖	𑄗	𑄘	𑄙	𑄚	𑄛	𑄜	𑄝	𑄞	𑄟	𑄠	𑄡	𑄢	𑄣	𑄤	𑄥	𑄦	𑄧	𑄨	𑄩	𑄪	𑄫	𑄬	𑄭	𑄮	𑄯	𑄰	𑄱	𑄲	𑄳	𑄴	𑄵	𑄶	𑄷	𑄸	𑄹	𑄺	𑄻	𑄼	𑄽	𑄾	𑄿	𑅀	𑅁	𑅂	𑅃	𑅄	𑅅	𑅆	𑅇	𑅈	𑅉	𑅊	𑅋	𑅌	𑅍	𑅎	𑅏	𑅐	𑅑	𑅒	𑅓	𑅔	𑅕	𑅖	𑅗	𑅘	𑅙	𑅚	𑅛	𑅜	𑅝	𑅞	𑅟	𑅠	𑅡	𑅢	𑅣	𑅤	𑅥	𑅦	𑅧	𑅨	𑅩	𑅪	𑅫	𑅬	𑅭	𑅮	𑅯	𑅰	𑅱	𑅲	𑅳	𑅴	𑅵	𑅶	𑅷	𑅸	𑅹	𑅺	𑅻	𑅼	𑅽	𑅾	𑅿	𑆀	𑆁	𑆂	𑆃	𑆄	𑆅	𑆆	𑆇	𑆈	𑆉	𑆊	𑆋	𑆌	𑆍	𑆎	𑆏	𑆐	𑆑	𑆒	𑆓	𑆔	𑆕	𑆖	𑆗	𑆘	𑆙	𑆚	𑆛	𑆜	𑆝	𑆞	𑆟	𑆠	𑆡	𑆢	𑆣	𑆤	𑆥	𑆦	𑆧	𑆨	𑆩	𑆪	𑆫	𑆬	𑆭	𑆮	𑆯	𑆰	𑆱	𑆲	𑆳	𑆴	𑆵	𑆶	𑆷	𑆸	𑆹	𑆺	𑆻	𑆼	𑆽	𑆾	𑆿	𑇀	𑇁	𑇂	𑇃	𑇄	𑇅	𑇆	𑇇	𑇈	𑇉	𑇊	𑇋	𑇌	𑇍	𑇎	𑇏	𑇐	𑇑	𑇒	𑇓	𑇔	𑇕	𑇖	𑇗	𑇘	𑇙	𑇚	𑇛	𑇜	𑇝	𑇞	𑇟	𑇠	𑇡	𑇢	𑇣	𑇤	𑇥	𑇦	𑇧	𑇨	𑇩	𑇪	𑇫	𑇬	𑇭	𑇮	𑇯	𑇰	𑇱	𑇲	𑇳	𑇴	𑇵	𑇶	𑇷	𑇸	𑇹	𑇺	𑇻	𑇼	𑇽	𑇾	𑇿	𑈀	𑈁	𑈂	𑈃	𑈄	𑈅	𑈆	𑈇	𑈈	𑈉	𑈊	𑈋	𑈌	𑈍	𑈎	𑈏	𑈐	𑈑	𑈒	𑈓	𑈔	𑈕	𑈖	𑈗	𑈘	𑈙	𑈚	𑈛	𑈜	𑈝	𑈞	𑈟	𑈠	𑈡	𑈢	𑈣	𑈤	𑈥	𑈦	𑈧	𑈨	𑈩	𑈪	𑈫	𑈬	𑈭	𑈮	𑈯	𑈰	𑈱	𑈲	𑈳	𑈴	𑈵	𑈶	𑈷	𑈸	𑈹	𑈺	𑈻	𑈼	𑈽	𑈾	𑈿	𑉀	𑉁	𑉂	𑉃	𑉄	𑉅	𑉆	𑉇	𑉈	𑉉	𑉊	𑉋	𑉌	𑉍	𑉎	𑉏	𑉐	𑉑	𑉒	𑉓	𑉔	𑉕	𑉖	𑉗	𑉘	𑉙	𑉚	𑉛	𑉜	𑉝	𑉞	𑉟	𑉠	𑉡	𑉢	𑉣	𑉤	𑉥	𑉦	𑉧	𑉨	𑉩	𑉪	𑉫	𑉬	𑉭	𑉮	𑉯	𑉰	𑉱	𑉲	𑉳	𑉴	𑉵	𑉶	𑉷	𑉸	𑉹	𑉺	𑉻	𑉼	𑉽	𑉾	𑉿	𑊀	𑊁	𑊂	𑊃	𑊄	𑊅	𑊆	𑊇	𑊈	𑊉	𑊊	𑊋	𑊌	𑊍	𑊎	𑊏	𑊐	𑊑	𑊒	𑊓	𑊔	𑊕	𑊖	𑊗	𑊘	𑊙	𑊚	𑊛	𑊜	𑊝	𑊞	𑊟	𑊠	𑊡	𑊢	𑊣	𑊤	𑊥	𑊦	𑊧	𑊨	𑊩	𑊪	𑊫	𑊬	𑊭	𑊮	𑊯	𑊰	𑊱	𑊲	𑊳	𑊴	𑊵	𑊶	𑊷	𑊸	𑊹	𑊺	𑊻	𑊼	𑊽	𑊾	𑊿	𑋀	𑋁	𑋂	𑋃	𑋄	𑋅	𑋆	𑋇	𑋈	𑋉	𑋊	𑋋	𑋌	𑋍	𑋎	𑋏	𑋐	𑋑	𑋒	𑋓	𑋔	𑋕	𑋖	𑋗	𑋘	𑋙	𑋚	𑋛	𑋜	𑋝	𑋞	𑋟	𑋠	𑋡	𑋢	𑋣	𑋤	𑋥	𑋦	𑋧	𑋨	𑋩	𑋪	𑋫	𑋬	𑋭	𑋮	𑋯	𑋰	𑋱	𑋲	𑋳	𑋴	𑋵	𑋶	𑋷	𑋸	𑋹	𑋺	𑋻	𑋼	𑋽	𑋾	𑋿	𑌀	𑌁	𑌂	𑌃	𑌄	𑌅	𑌆	𑌇	𑌈	𑌉	𑌊	𑌋	𑌌	𑌍	𑌎	𑌏	𑌐	𑌑	𑌒	𑌓	𑌔	𑌕	𑌖	𑌗	𑌘	𑌙	𑌚	𑌛	𑌜	𑌝	𑌞	𑌟	𑌠	𑌡	𑌢	𑌣	𑌤	𑌥	𑌦	𑌧	𑌨	𑌩	𑌪	𑌫	𑌬	𑌭	𑌮	𑌯	𑌰	𑌱	𑌲	𑌳	𑌴	𑌵	𑌶	𑌷	𑌸	𑌹	𑌺	𑌻	𑌼	𑌽	𑌾	𑌿	𑍀	𑍁	𑍂	𑍃	𑍄	𑍅	𑍆	𑍇	𑍈	𑍉	𑍊	𑍋	𑍌	𑍍	𑍎	𑍏	𑍐	𑍑	𑍒	𑍓	𑍔	𑍕	𑍖	𑍗	𑍘	𑍙	𑍚	𑍛	𑍜	𑍝	𑍞	𑍟	𑍠	𑍡	𑍢	𑍣	𑍤	𑍥	𑍦	𑍧	𑍨	𑍩	𑍪	𑍫	𑍬	𑍭	𑍮	𑍯	𑍰	𑍱	𑍲	𑍳	𑍴	𑍵	𑍶	𑍷	𑍸	𑍹	𑍺	𑍻	𑍼	𑍽	𑍾	𑍿	𑎀	𑎁	𑎂	𑎃	𑎄	𑎅	𑎆	𑎇	𑎈	𑎉	𑎊	𑎋	𑎌	𑎍	𑎎	𑎏	𑎐	𑎑	𑎒	𑎓	𑎔	𑎕	𑎖	𑎗	𑎘	𑎙	𑎚	𑎛	𑎜	𑎝	𑎞	𑎟	𑎠	𑎡	𑎢	𑎣	𑎤	𑎥	𑎦	𑎧	𑎨	𑎩	𑎪	𑎫	𑎬	𑎭	𑎮	𑎯	𑎰	𑎱	𑎲	𑎳	𑎴	𑎵	𑎶	𑎷	𑎸	𑎹	𑎺	𑎻	𑎼	𑎽	𑎾	𑎿	𑏀	𑏁	𑏂	𑏃	𑏄	𑏅	𑏆	𑏇	𑏈	𑏉	𑏊	𑏋	𑏌	𑏍	𑏎	𑏏	𑏐	𑏑	𑏒	𑏓	𑏔	𑏕	𑏖	𑏗	𑏘	𑏙	𑏚	𑏛	𑏜	𑏝	𑏞	𑏟	𑏠	𑏡	𑏢	𑏣	𑏤	𑏥	𑏦	𑏧	𑏨	𑏩	𑏪	𑏫	𑏬	𑏭	𑏮	𑏯	𑏰	𑏱	𑏲	𑏳	𑏴	𑏵	𑏶	𑏷	𑏸	𑏹	𑏺	𑏻	𑏼	𑏽	𑏾	𑏿	𑐀	𑐁	𑐂	𑐃	𑐄	𑐅	𑐆	𑐇	𑐈	𑐉	𑐊	𑐋	𑐌	𑐍	𑐎	𑐏	𑐐	𑐑	𑐒	𑐓	𑐔	𑐕	𑐖	𑐗	𑐘	𑐙	𑐚	𑐛	𑐜	𑐝	𑐞	𑐟	𑐠	𑐡	𑐢	𑐣	𑐤	𑐥	𑐦	𑐧	𑐨	𑐩	𑐪	𑐫	𑐬	𑐭	𑐮	𑐯	𑐰	𑐱	𑐲	𑐳	𑐴	𑐵	𑐶	𑐷	𑐸	𑐹	𑐺	𑐻	𑐼	𑐽	𑐾	𑐿	𑑀	𑑁	𑑂	𑑃	𑑄	𑑅	𑑆	𑑇	𑑈	𑑉	𑑊	𑑋	𑑌	𑑍	𑑎	𑑏	𑑐	𑑑	𑑒	𑑓	𑑔	𑑕	𑑖	𑑗	𑑘	𑑙	𑑚	𑑛	𑑜	𑑝	𑑞	𑑟	𑑠	𑑡	𑑢	𑑣	𑑤	𑑥	𑑦	𑑧	𑑨	𑑩	𑑪	𑑫	𑑬	𑑭	𑑮	𑑯	𑑰	𑑱	𑑲	𑑳	𑑴	𑑵	𑑶	𑑷	𑑸	𑑹	𑑺	𑑻	𑑼	𑑽	𑑾	𑑿	𑒀	𑒁	𑒂	𑒃	𑒄	𑒅	𑒆	𑒇	𑒈	𑒉	𑒊	𑒋	𑒌	𑒍	𑒎	𑒏	𑒐	𑒑	𑒒	𑒓	𑒔	𑒕	𑒖	𑒗	𑒘	𑒙	𑒚	𑒛	𑒜	𑒝	𑒞	𑒟	𑒠	𑒡	𑒢	𑒣	𑒤	𑒥	𑒦	𑒧	
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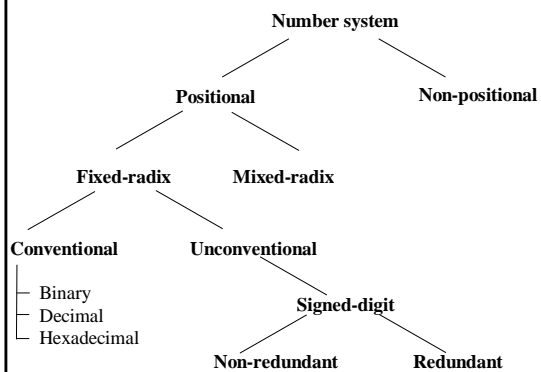
Migration of Positional Notation

- ~750 AD
 - Zero spread from India to Arabic countries
- ~1250 AD
 - Zero spread to Europe
- Importance of Zero
 - Ease of arithmetic which leads to improved commerce

Binary Number System

- Binary
 - Positional number system
 - Two symbols, $B = \{ 0, 1 \}$
 - Easily implemented using switches
 - Easy to implement in electronic circuitry
 - Algebra invented by George Boole (1815-1864) allows easy manipulation of symbols

Classification of number systems (1)



Classification of number systems (2)

Positional

$$X = \sum_{i=-l}^{k-1} x_i \cdot w_i \quad w_i - \text{weight of the digit } x_i$$

Fixed-radix

$$X = \sum_{i=-l}^{k-1} x_i \cdot r^i \quad r - \text{radix of the number system}$$

Conventional fixed-radix

$$X = \sum_{i=-l}^{k-1} x_i \cdot r^i \quad \begin{array}{l} r \text{ integer, } r > 0 \\ x_i \in \{0, 1, \dots, r-1\} \end{array}$$

Classification of number systems (3)

Unconventional fixed-radix

$$X = \sum_{i=-l}^{k-1} x_i \cdot r^i \quad x_i \in \{-\alpha, \dots, \beta\}$$

Signed-digit $\alpha > 0 \Rightarrow$ negative digits

Non-redundant number of digits = $\alpha + \beta + 1 \leq r$

Redundant number of digits = $\alpha + \beta + 1 > r$

Fixed-point representation

Integral and fractional part

$$X = \underbrace{x_{k-1} x_{k-2} \dots x_1 x_0}_{\text{Integral part}} \cdot \underbrace{x_{-1} x_{-2} \dots x_{-l}}_{\text{Fractional part}}$$

Radix point

- NOT stored in the register
- understood to be in a fixed position

Range of numbers		
Number system	X_{\min}	X_{\max}
Decimal $X = (x_{k-1} x_{k-2} \dots x_1 x_0 . x_{-1} \dots x_{-l})_{10}$	0	$10^k - 10^{-l}$
Binary $X = (x_{k-1} x_{k-2} \dots x_1 x_0 . x_{-1} \dots x_{-l})_2$	0	$2^k - 2^{-l}$
Conventional fixed-radix $X = (x_{k-1} x_{k-2} \dots x_1 x_0 . x_{-1} \dots x_{-l})_r$	0	$r^k - r^{-l}$
Notation: $ulp = r^{-l}$	unit in the least significant position unit in the last position	

Number of digits	
Number system	Number of digits in the integer part necessary to cover the range $0..X_{\max}$
Decimal	$k = \lfloor \log_{10} X_{\max} \rfloor + 1 =$ $= \lceil \log_{10}(X_{\max} + 1) \rceil$
Binary	$k = \lfloor \log_2 X_{\max} \rfloor + 1 =$ $= \lceil \log_2(X_{\max} + 1) \rceil$
Conventional fixed-radix	$k = \lfloor \log_r X_{\max} \rfloor + 1 =$ $= \lceil \log_r(X_{\max} + 1) \rceil$

Radix Conversion of the Integral Part	
R - destination radix	
$X_I = (x_{k-1} x_{k-2} \dots x_1 x_0)_R = \sum_{i=0}^{k-1} x_i \cdot R^i =$	
$= ((\dots((x_{k-1} R + x_{k-2}) R + x_{k-3}) R + \dots + x_2) R + x_1) R + x_0$	
<i>Quotient</i>	<i>Remainder</i>
$((\dots((x_{k-1} R + x_{k-2}) R + x_{k-3}) R + \dots + x_2) R + x_1$	x_0
$\dots((x_{k-1} R + x_{k-2}) R + x_{k-3}) R + \dots + x_2$	x_1
$\dots\dots\dots$	$\dots\dots\dots$
x_{k-1}	x_{k-2}
0	x_{k-1}

Radix Conversion of the Fractional Part

R - destination radix

$$X_F = (.x_{-1}x_{-2} \dots x_{-l+1}x_{-l})_R = \sum_{i=-l}^{-1} x_i \cdot R^i =$$

$$= R^{-1} (x_{-l} + R^{-1} (x_{-2} + R^{-1} (\dots + R^{-1} (x_{-l+1} + R^{-1} x_{-l}) \dots)))$$

Integer part

Fractional part

$$x_{-l} \quad R^{-1} (x_{-2} + R^{-1} (\dots + R^{-1} (x_{-l+1} + R^{-1} x_{-l}) \dots))$$

$$x_{-2} \quad R^{-1} (\dots + R^{-1} (x_{-l+1} + R^{-1} x_{-l}) \dots)$$

.....

$$x_{-l+1} \quad R^{-1} x_{-l}$$

$$x_{-l} \quad \dots$$

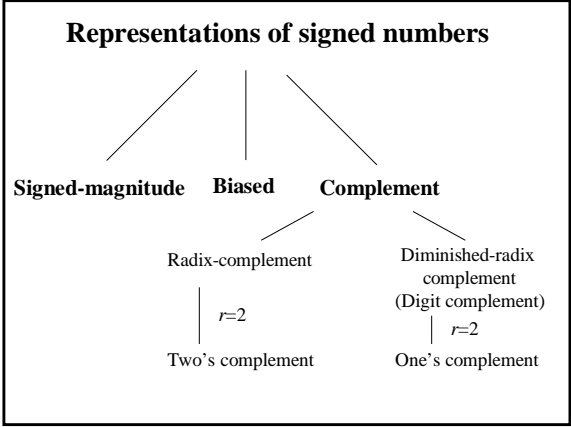
Shortcut for $r=b^g$, $R=b^G$

$$r=b^g \rightarrow b \rightarrow R=b^G$$

$$4=2^2 \rightarrow 2 \rightarrow 8=2^3$$

$$(2301.302)_4 = (10 \mid 11 \ 00 \ 01. \ 11 \ 00 \ 10)_2 = (261.62)_8$$

Signed Number Representations



	Signed-magnitude	Biased	Two's complement	One's complement
7	0111	1111	0111	0111
6	0110	1110	0110	0110
5	0101	1101	0101	0101
4	0100	1100	0100	0100
3	0011	1011	0011	0011
2	0010	1010	0010	0010
1	0001	1001	0001	0001
0	0000	1000	0000	0000
-0	1000			1111
-1	1001	0111	1111	1110
-2	1010	0110	1110	1101
-3	1011	0101	1101	1100
-4	1100	0100	1100	1011
-5	1101	0011	1011	1010
-6	1110	0010	1010	1001
-7	1111	0001	1001	1000
-8		0000	1000	

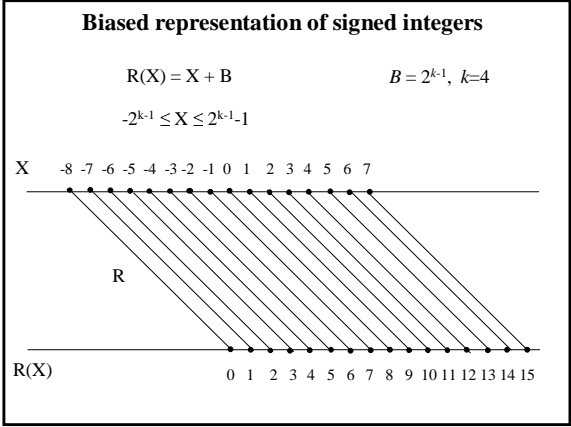
Signed-magnitude representation of signed numbers

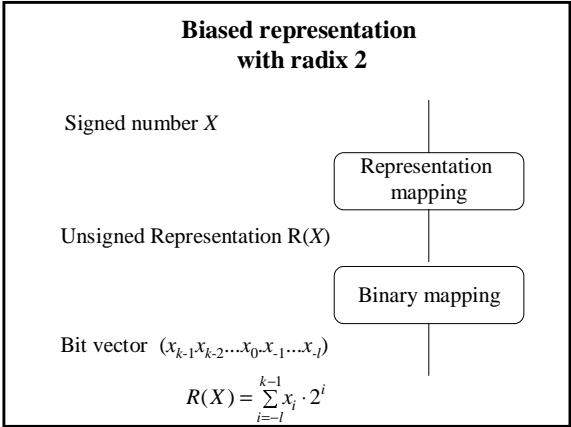
Advantages:

- conceptual simplicity
- symmetric range: $-(2^{k-1}-1) \dots -(2^{k-1}-1)$
- simple negation

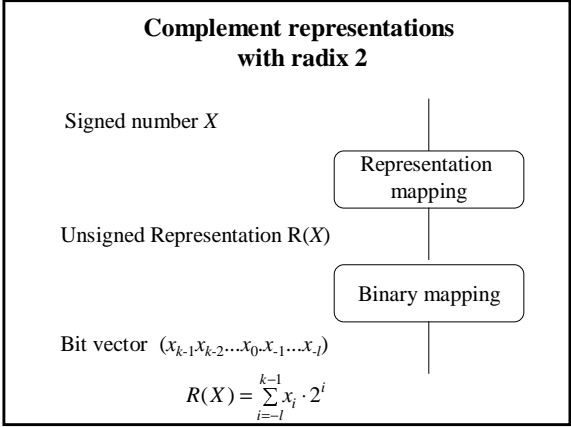
Disadvantages:

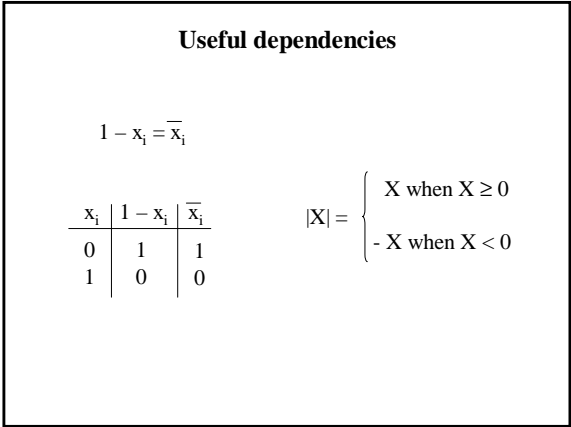
- addition of numbers with the same sign and with a different sign handled differently

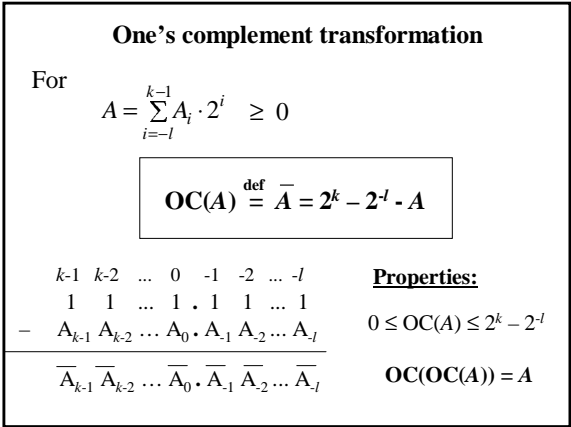




Complement Signed Number Representations







One's Complement Representation of Signed Numbers

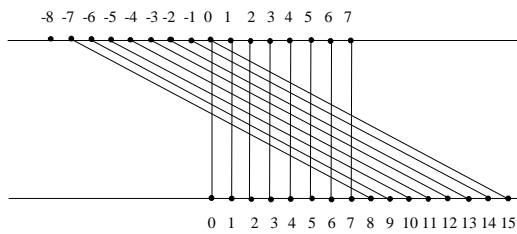
For $-(2^{k-1} - 2^{-l}) \leq X \leq 2^{k-1} - 2^{-l}$

$$R(X) \stackrel{\text{def}}{=} \begin{cases} X & \text{for } X > 0 \\ 0 \text{ or OC}(0) & \text{for } X = 0 \\ \text{OC}(|X|) & \text{for } X < 0 \end{cases}$$

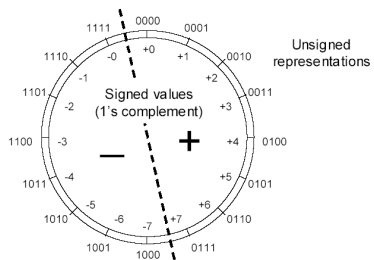
$$0 \leq R(X) \leq 2^k - 2^{-l}$$

One's complement representation of signed integers

$X > 0$	0	$X < 0$	$k=4$
X	$0, 2^{k-1}$	$X + 2^{k-1} = 2^{k-1} - X $	



One's complement representation of signed numbers



Two's complement transformation (1)

For $A = \sum_{i=-l}^{k-1} A_i \cdot 2^i \geq 0$

$$\text{TC}(A) \stackrel{\text{def}}{=} \begin{cases} \bar{A} + 2^{-l} = 2^k - A & \text{for } A > 0 \\ 0 & \text{for } A = 0 \end{cases}$$

$$2^k - A = 2^k - A - 2^{-l} + 2^{-l} =$$

$$= (2^k - 2^{-l} - A) + 2^{-l} = \bar{A} + 2^{-l}$$

Properties:

$$0 \leq \text{TC}(A) \leq 2^k - 2^{-l}$$

$$\text{TC}(\text{TC}(A)) = A$$

Two's complement transformation (2)

For $A = \sum_{i=-l}^{k-1} A_i \cdot 2^i \geq 0$

$$\text{TC}(A) \stackrel{\text{def}}{=} \bar{A} + 2^{-l} \bmod 2^k = 2^k - A \bmod 2^k$$

Two's Complement Representation of Signed Numbers

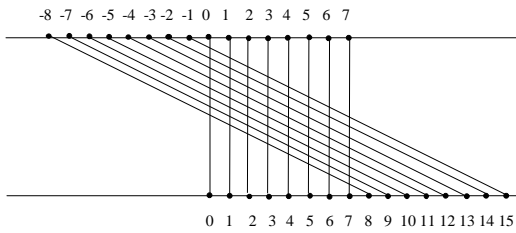
For $-2^{k-1} \leq X \leq 2^{k-1} - 2^{-l}$

$$\text{R}(X) \stackrel{\text{def}}{=} \begin{cases} X & \text{for } X \geq 0 \\ \text{TC}(|X|) & \text{for } X < 0 \end{cases}$$

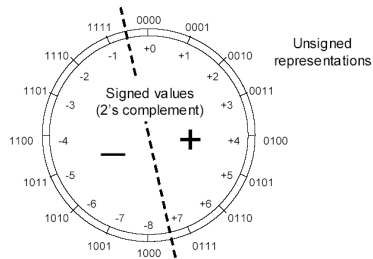
$$0 \leq \text{R}(X) \leq 2^k - 2^{-l}$$

Two's complement representation of signed integers

$X > 0$	0	$X < 0$	$k=4$
X	0	$X+2^k = 2^k - X $	

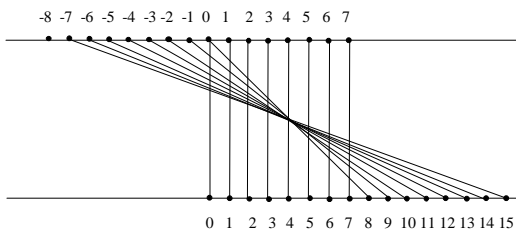


Two's complement representation of signed integers

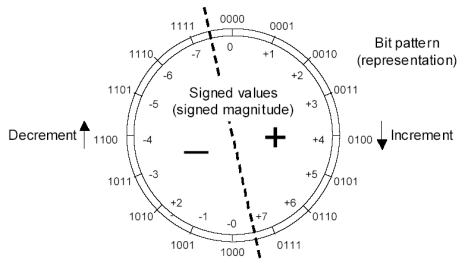


Signed-magnitude representation of signed numbers

$X > 0$	0	$X < 0$	$k=4$
X	0, 2^{k-1}	$ X +2^{k-1} = -X+2^{k-1}$	

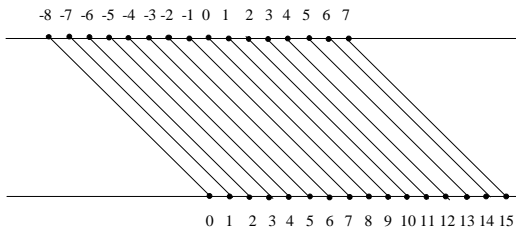


Signed-magnitude representation of signed numbers

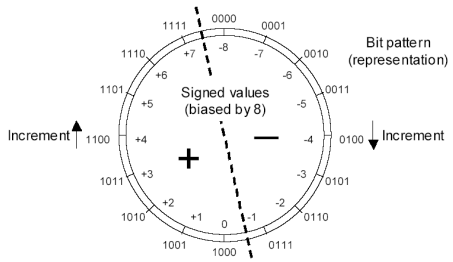


Biased representation of signed numbers

$X > 0$	0	$X < 0$	$B = 2^{k-1}, k=4$
$X+B$	B	$X+B$	



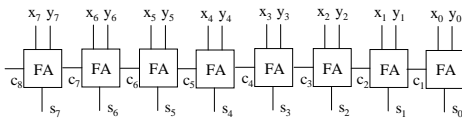
Biased representation of signed numbers



Arithmetic Operations in Signed Number Representations

Unsigned addition vs. signed addition

	Machine		Programmer		
weight	128 64 32 16 8 4 2 1		Unsigned		Signed
carry	1 1 1		mind		mind
X	0 0 0 1 0 0 1 1				
+ Y	1 0 0 0 0 1 0 1				
= S	1 0 0 1 1 0 0 0				



Out of range flags

Carry flag - C

out-of-range for unsigned numbers

C = 1 if **result > MAX_UNSIGNED** or **result < 0**
0 otherwise

where $\text{MAX_UNSIGNED} = 2^8 - 1$ for 8-bit operands
 $2^{16} - 1$ for 16-bit operands

Overflow flag - V

out-of-range for signed numbers

V = 1 if **result > MAX_SIGNED** or **result < MIN_SIGNED**
0 otherwise

where $\text{MAX_SIGNED} = 2^7 - 1$ for 8-bit operands
 $2^{15} - 1$ for 16-bit operands
 $\text{MIN_SIGNED} = -2^7$ for 8-bit operands
 -2^{15} for 16-bit operands

Overflow for signed numbers

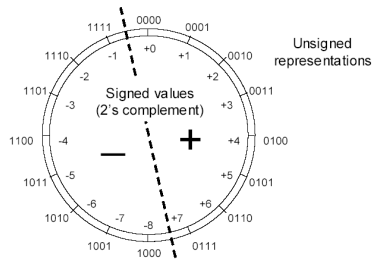
Indication of overflow

$$\begin{array}{r} \text{Positive} \\ + \text{ Positive} \\ \hline = \text{Negative} \end{array} \qquad \begin{array}{r} \text{Negative} \\ + \text{ Negative} \\ \hline = \text{Positive} \end{array}$$

Formulas

$$\text{Overflow}_{2\text{'s complement}} = \overline{x_{k-1}} \overline{y_{k-1}} s_{k-1} + x_{k-1} y_{k-1} \overline{s_{k-1}} = c_k \oplus c_{k-1}$$

Two's complement representation of signed integers



Addition and subtraction

Two's complement

Numbers of the same sign

$$\begin{array}{r} -16 \ 8 \ 4 \ 2 \ 1 \\ 1 \ 1 \ 0 \ 1 \ 1 \quad -5 \\ 1 \ 0 \ 1 \ 1 \ 0 \quad -10 \\ \hline 1 \ 1 \ 0 \ 0 \ 1 \quad -15 \end{array}$$

carry but not overflow

$$\begin{array}{r} -16 \ 8 \ 4 \ 2 \ 1 \\ 0 \ 0 \ 1 \ 1 \ 1 \quad 7 \\ 0 \ 1 \ 0 \ 1 \ 0 \quad 10 \\ \hline 1 \ 0 \ 0 \ 0 \ 1 \quad -15 \end{array}$$

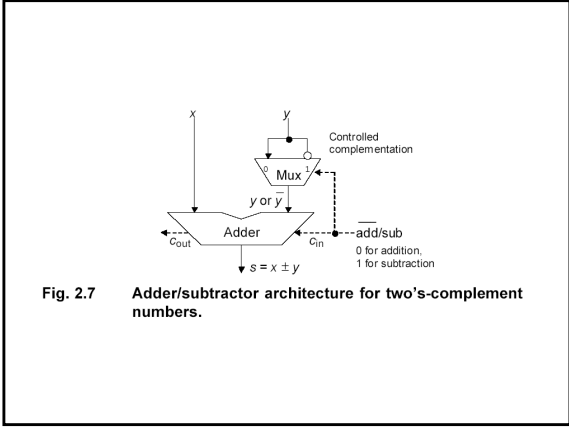
no carry but overflow

Numbers of the opposite sign

$$\begin{array}{r} -16 \ 8 \ 4 \ 2 \ 1 \\ 0 \ 0 \ 1 \ 0 \ 1 \quad 5 \\ 1 \ 0 \ 1 \ 1 \ 0 \quad -10 \\ \hline 1 \ 1 \ 0 \ 1 \ 1 \quad -5 \end{array}$$

$$\begin{array}{r} -16 \ 8 \ 4 \ 2 \ 1 \\ 0 \ 1 \ 0 \ 1 \ 0 \quad 10 \\ 1 \ 1 \ 0 \ 1 \ 1 \quad -5 \\ \hline 1 \ 0 \ 0 \ 1 \ 0 \ 1 \quad 5 \end{array}$$

carry but not overflow



Arithmetic Shift
Two's complement

Sh.L {00101₂ = +5} = 01010₂ = +10
 Sh.L {11011₂ = -5} = 10110₂ = -10
 Sh.L {01010₂ = +10} = 10100₂ = -12
└──────────┘ ↘
overflow

Sh.R {00101₂ = +5} = 00010₂ = +2 rem 1
 Sh.R {11011₂ = -5} = 11101₂ = -3 rem 1

Addition and subtraction
One's complement

Numbers of the same sign	Numbers of the opposite sign
<pre> -15 8 4 2 1 1 1 0 1 0 -5 1 0 1 0 1 -10 ----- 1 0 1 1 1 + 1 ----- 1 0 0 0 0 -15 </pre>	<pre> -15 8 4 2 1 0 1 0 1 0 10 1 1 0 1 0 -5 ----- 1 0 0 1 0 0 + 1 ----- 0 0 1 0 1 5 </pre>

end-around carry

Arithmetic Shift

One's complement

$$\text{Sh.L } \{00101_2 = +5\} = 01010_2 = +10$$

$$\text{Sh.L } \{11010_2 = -5\} = 10101_2 = -10$$

$$\text{Sh.L } \{01010_2 = +10\} = 10100_2 = -11$$

overflow

$$\text{Sh.R } \{00101_2 = +5\} = 00010_2 = +2 \quad \text{rem } 1$$

$$\text{Sh.R } \{11011_2 = -5\} = 11101_2 = -2 \quad \text{rem } -1$$

Addition and subtraction

Signed-magnitude

Numbers of the same sign

sign bit	magnitude	
0	1 0 1 1	11
+	0 0 1 1 0	6
0	1 0 0 0 1	17
carry = overflow		

Numbers of the opposite sign

sign bit	magnitude	
1	1 0 1 1	-11
+	0 0 1 1 0	6
11 > 6		
	1 0 1 1	11
-	0 1 1 0	6
1	0 1 0 1	5

Addition/subtraction of biased numbers

$$x + y + bias = (x + bias) + (y + bias) - bias$$

$$x - y + bias = (x + bias) - (y + bias) + bias$$

A power-of-2 (or $2^n - 1$) bias simplifies the above

Comparison of biased numbers:

- compare like ordinary unsigned numbers
- find true difference by ordinary subtraction

Signed Number Representations

Summary

Representing k-bit signed binary numbers			
Representation	Representation for $X > 0$	Representation for 0	Representation for $X < 0$
Signed-magnitude	X	0, 2^{k-1}	$2^{k-1} + X $
Biased	$X+B$	B <small>typical $B=2^{k-1}$ or $2^{k-1}-ulp$</small>	$X+B$
Complement	X	0, $M \bmod 2^k$	$M - X = M + X$
Two's complement	X	0	$2^k - X = \overline{ X } + ulp$
One's complement	X	0, $2^k - ulp$	$2^k - ulp - X = \overline{ X }$

Value of a number in the signed representations	
Representation	Value of $(x_{k-1} x_{k-2} \dots x_1 x_0 x_{-1} \dots x_i)$
Signed-magnitude	$X = (-1)^{x_{k-1}} \sum_{i=-1}^{k-2} x_i \cdot 2^i$
Biased	$X = \sum_{i=-1}^{k-1} x_i \cdot 2^i - B$
Two's complement	$X = -x_{k-1} 2^{k-1} + \sum_{i=-1}^{k-2} x_i \cdot 2^i$
One's complement	$X = -x_{k-1} (2^{k-1} - ulp) + \sum_{i=-1}^{k-2} x_i \cdot 2^i$

Extending the number of bits of a signed number

$X \quad x_{k-1} x_{k-2} \dots x_1 x_0 \cdot x_{-1} x_{-2} \dots x_{-l}$

↓

$Y \quad y_{k-1} y_{k-2} \dots y_k y_{k-1} y_{k-2} \dots y_1 y_0 \cdot y_{-1} y_{-2} \dots y_{-l} y_{-(l+1)} \dots y_{-l}$

signed-magnitude

$x_{k-1} 0000000 \dots x_{k-2} \dots x_1 x_0 \cdot x_{-1} x_{-2} \dots x_{-l} 000000$

two's complement

$x_{k-1} x_{k-1} x_{k-1} \dots x_{k-1} x_{k-2} \dots x_1 x_0 \cdot x_{-1} x_{-2} \dots x_{-l} 000000$

one's complement

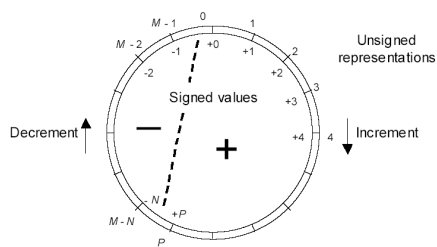
$x_{k-1} x_{k-1} x_{k-1} \dots x_{k-1} x_{k-2} \dots x_1 x_0 \cdot x_{-1} x_{-2} \dots x_{-l} x_{k-1} \dots x_{k-1}$

biased

$\bar{x}_{k-1} \bar{x}_{k-1} \dots \bar{x}_{k-1} \bar{x}_{k-2} \dots x_1 x_0 \cdot x_{-1} x_{-2} \dots x_{-l} 000000$

Generalized Complement Representation

Generalized complement representation of signed integers



Generalized complement representation of signed integers

Table 2.1 Addition in a complement number system with complementation constant M and range $[-N, +P]$

Desired operation	Computation to be performed mod M	Correct result with no overflow	Overflow condition
$(+x) + (+y)$	$x + y$	$x + y$	$x + y > P$
$(+x) + (-y)$	$x + (M - y)$	$x - y$ if $y \leq x$ $M - (y - x)$ if $y > x$	N/A
$(-x) + (+y)$	$(M - x) + y$	$y - x$ if $x \leq y$ $M - (x - y)$ if $x > y$	N/A
$(-x) + (-y)$	$(M - x) + (M - y)$	$M - (x + y)$	$x + y > N$
